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Title: Book of Smithing

Author: Heather

Congratulation, you just
decided to go in one of
the most wealthy career
in Britannia. This book
will help you in your
long journey to become
Grand Master Smith.

The BlackSmith Essay

35+ Chain Coif
40+ Ring Legging
45+ Cutlass
50+ Scimitar
55+ Kryss
60+ Close Helm
65+ Katana
70+ Spear
75+ Plate Gorget
80+ Plate Arms

Note: You can GM making
only Plate Arms. No need
to make legging or Tunic.
Repair Deeds

To make repair deeds you
simply need blank scrolls.
In your smith menu, click
on repair and then select
the blank scroll.
Metal Properties

These are the bonuses
that are added to a
piece of armor's base
properties.

Dull Copper:

-Physical: 6
-Durability: 50
-Lower Requirements: 20

Shadow:

-Physical: 6
-Fire: 1
-Energy: 5
-Durability: 100
Weapon: Cold: 20%

Copper:

-Physical: 1
-Fire: 1
-Poison: 5
-Energy: 2
Weapon: Poison: 10%
Energy: 20%
Bronze:

-Physical: 3
-Cold: 5
-Poison: 1
-Energy: 1
Weapon: Fire: 40%

Gold:

-Physical: 1
-Fire: 1
-Cold: 2
-Energy: 2
-Luck: 40
-Lower Requirements: 20
Agapite:

-Physical: 2
-Fire: 3
-Cold: 2
-Poison: 2
-Energy: 2
Weapon: Cold 30 Ener20
Verite:

Physical: 2
Fire: 3
Cold: 2
Poison: 2
Energy: 2
Weapon: Poison:40 Ener20
Valorite

Physical: 4
Cold: 3
Poison: 3
Energy: 3
Durability: 50

Smith BODs

For a list of the Smithy
BODs Rewards, go to:
http://uo.xtribes.comin
the Library Section.